

Lincoln Aniversity

CS 70 – The Internet COURSE SYLLABUS

Fall, 2020

Instructor:	Mr. Abhishek Vaidya
Lecture Schedule:	Monday, 12:30 PM – 3:15 PM
Credits:	3 units / 45 lecture hours
Level:	Introductory (I)
Office Hours:	Before and after class, or by appointment
	E-mail: abhishek@lincolnuca.edu
Textbooks:	Electronic Commerce, 12th Edition, by Gary P. Schneider
	ISBN-10: 1-305-86781-5
	(Previous editions are okay.)
Prerequisites:	None
-	August 20, 2020

COURSE DESCRIPTION

An introduction to the Internet and HTML publishing. Discussions will focus on the use of the Internet applications to access the Internet resources and to create intranets for use inside an organization. Among topics: setting up network connections to the Internet, e-mail, news, FTP, and Web servers, creating Web pages using HTML and Java, converting existing documents into Web documents, CGI programming.

COURSE OBJECTIVES

Develop competence and understanding in the implementation of business models online. Students will learn how to conduct business utilizing the power of the internet as well as the underlying technologies that make this business revolution possible.

COURSE LEARNING OUTCOMES¹

Course LO	Program LO	Institutional LO	Assessment Activities
Develop and exhibit applied and theoretical knowledge in the field of E-commerce	PLO 1	ILO 1a, ILO 2a	Assignments, classroom participation, case studies, quizzes/exams
Communicate new developments in related technologies such as block chain and cryptocurrencies	PLO 3	ILO 2a, ILO 7a	Assignments, classroom participation, case studies, quizzes/exams
Demonstrate autonomy, creativity, and responsibility for managing professional practices	PLO 4	ILO 4a, ILO 5a, ILO 6a	Assignments, classroom participation, case studies, quizzes/exams
Demonstrate leadership and set strategic objectives for team performance	PLO 4	ILO 4a, ILO 5a	Assignments, classroom participation, case studies, quizzes/exams

INSTRUCTIONAL METHODS

This is a direct classroom instruction course. Lecture method is used in combination with group discussions, case studies, and outside readings, as assigned. The emphasis will be on learning by doing. Every student must participate in an intensive classroom activity. Reading, writing, and computer assignments will be given throughout the course. There may be group presentations by students on the project assignments during class. Student's classroom activities will be graded by the level of class participation and attendance.

Assignments and projects require students to actively use resources of the library. Detailed guide to business *resources of the library* as well as the description of Lincoln University approach to *information literacy* are available at the <u>Center for Teaching and Learning</u> website (ctl.lincolnuca.edu).

ATTENDANCE

Students are expected to attend each class session. If you cannot attend a class due to a valid reason, please notify the instructor prior to the class.

¹ Detailed description of learning outcomes and information about the assessment procedure are available at the <u>Center for Teaching and Learning</u> website (ctl.lincolnuca.edu).

ASSIGNMENTS & QUIZZES

Written or oral quizzes will be given every week. Students must complete all assignments and take all quizzes, mid-term exam and final exam ON THE DATES DUE. Each assignment is due at the beginning of the following class. You can return your assignments electronically if you desire. Late submission of assignments will be assessed a penalty of 10%. Quizzes are based on the lecture and material in the assignment and will take place at the beginning of the course.

ASSESSMENT

Attendance and classroom activities	every week	10%
Assignments	every week	10%
Quizzes	as scheduled	10%
Mid-term exam	as scheduled	30%
Final exam	as scheduled	40%
Total		100%

There will be no make-up for a missed participation in a classroom activity. No make-up exams will be given unless you have the instructor's <u>prior</u> approval obtained in person <u>before</u> the exam date, with the exception of an extreme emergency. Late assignments will get no credit or reduced credit. **Cheating or plagiarism will result in an "F" grade.**

GRADING

Grades will be determined according to the following percentages awarded for completed work:

100-93	92-90	89-87	86-83	82-80	79-77	76-73	72-70	69-67	66-60	59-0
Α	A-	B+	В	B-	C+	C	C-	D+	D	F

CLASSROOM POLICY

- Students are encouraged to participate in group discussions and class activities.
- Students are required to arrive to class on time.
- If a student misses a class, s/he is responsible for getting notes/slide printouts on the material covered from a classmate or the instructor. To avoid distracting noise in class, cellular phones must be turned off or the ringing mode be silenced.
- Questions and comments during the class are welcome.

SCHEDULE OF TOPICS

Please read every chapter of the textbook before you come to class.

Dates	Topics	Chapters
Aug 24	Introducing to Electronic Commerce	1
Aug 31	Technology Infrastructure: Internet & WWW	2
Sep 7	No Class – Labor Day	
Sep 14	Selling on the Web	3
Sep 21	Marketing on the Web	4
Sep 28	Business to Business Activities	5
Oct 5	Social Networking, Mobile Commerce & Online Auction	6
Oct 12	Midterm Exam	
Oct 19	The Environment of E-Commerce: Legal, Ethical, and Tax Issues	7
Oct 26	Webserver Hardware & Software	8
Nov 2	E Commerce Software	9
Nov 9	Electronic Commerce Security	10
Nov 16	Payment System for E Commerce	11
Nov 23	Managing Electronic Commerce Implementations	12
Nov 30	Course Review / Project Presentations	
Dec 7	Final Exam	

MODIFICATION OF THE SYLLABUS

The instructor reserves the right to modify this syllabus at any time during the semester. An announcement of any changes will be made in the classroom.

Syllabus